Use

You have to compile your platform with

```
Uses('common:elf_file_loader'),
```

You only have to pass the filename to the Loader

```
soclib::common::Loader loader( "myfile.elf" );
```

What gets loaded

This loader respects the section headers from the ELF it opens.

- It will load every non-empty loadable section
- It will mark read-only sections as such
- It will mark code sections as such
- It uses Loading Memory Address (LMA) of sections.