#### **Installation Notes**

#### Prepare the environment

You'll need:

- A C++ compiler, preferably g++
- A working SystemC implementation
  - ♦ <u>?OSCI implementation</u>
  - ♦ SystemCass
- Binutils and BFD for your target CPU
- A ?Subversion client
- A recent ?Python interpreter
- A bourne-shell compatible, like bash
- <u>?SDL</u> (for graphic utilities)

# **Getting SoCLib**

```
$ cd where/to/put/soclib
$ svn co https://www.soclib.fr/svn/trunk/soclib soclib
```

Put soclib/bin in your \$PATH, preferably add this line in your shell's startup scripts.

```
$ export PATH=$PATH:where/to/put/soclib/bin
```

## **Compiling tools**

Some tools need compilation before use:

```
$ cd where/to/put/soclib/utils/src
$ make
$ make install
```

## Configuration

You may edit [SoclibConf SoCLib's configuration file]. Out of the box, the only thing the configuration needs is setting an environment variable pointing to your SystemC implementation. Again this may preferably reside in your shell's startup scripts:

```
$ export SYSTEMC=/path/to/systemc
```

If you want to check, you should have a listing close to this one:

```
$ 1s $SYSTEMC
AUTHORS ChangeLog LICENSE README docs include
COPYING INSTALL NEWS RELEASENOTES examples lib-linux
```

## Other paths

You should have cross-compilers in you path as well. For instance you should have a generic mipsel compiler toolsuite available as mipsel-unknown-elf-\*.

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If they are not in the \$PATH, add them in:

```
$ export PATH=$PATH:/path/to/compiler/suite/bin
```

# **Testing**

Let's compile a simple platform:

```
$ cd /path/to/soclib/platforms/timer_4mips
$ make
[...]
$ ./system.x
```

If ever this fails, see if [SoclibConf SoCLib's configuration file] may help you.

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