- 1. What is SoCLib
- 2. SoCLib Components
- 3. Installation
- 4. Development
- 5. SoCLib OS support
- 6. Middleware
- 7. SoCLib Tools
- 8. SoCLib Resources
  - 1. Mailing list
  - 2. Writing and design guides
  - 3. Miscelaneous
- 9. Tutorials
- 10. Posters and publications

#### What is SoCLib

- SoCLib is an open platform for virtual prototyping of multi-processors system on chip (MP-SoC).
- The core of the platform is a library of SystemC simulation models for virtual components (IP cores), with a guaranteed path to silicon.
- The project is funded by the french ?'Agence Nationale pour la Recherche'.
- It involves 6 industrial companies and 10 laboratories? which are working together to build this platform

You may want to have a look at FeaturesDescription, or [GetAccount get an account] If you want to try SoCLib without going through the installation process, the [VirtualMachineAppliance SoCLib Virtual machine appliance] may help you!

# **SoCLib Components**

• <u>SoCLib Components General Index</u>: documentation about the available hardware components (IP cores)

## Installation

• <u>Installation Notes</u>: how to install the SoCLib platform on your computer

# **Development**

- Soclib Cc is the current build system for SoCLib platforms
- Adding new components to the library : the rules to follow to add a new IP core to the library.

# SoCLib OS support

- <u>DNA/OS</u>: DNA/OS is a micro-kernel for MPSoCs. It supersedes MutekA, and still provides the POSIX thread API.
- MutekH: Exo-kernel based OS for classical and heterogeneous MPSoCs with POSIX threads support
- <u>?NetBSD</u>: Highly portable Unix-like Open Source operating system
- <u>?eCos</u>: An open source, royalty-free, real-time operating system intended for embedded applications.
- <u>?RTEMS</u>: Real-Time Operating System for Multiprocessor Systems

SoCLib OS support 1

# **Middleware**

- MWMR : Hardware / Software communication middleware
- <u>MutekS</u>: Optimized, static OS implementation usable with the <u>DSX</u> tool

#### SoCLib Tools

- <u>DSX</u> : Design Space Exploration tool
- SystemCASS: Fast SystemC simulation kernel
- <u>SoCView</u>: Interactive simulation environment for debug and instrumentation
- <u>GdbServer</u> : A GDB server for multi-processor architectures
- <u>MemoryChecker</u>: A memory access error checker similar to valgrind.
- <u>VCI Validation</u>: A library for the validation of the VCI protocol (CABA and TLM-T versions)
- GAUT: A high-level synthesis tool allowing to generate automatically systemC CABA and TLM-T files.

## **SoCLib Resources**

## **Mailing list**

The dev@? Mailing list is public and targets general discussion about SoCLib component development.

To join the list, either

- send an email to dev-subscribe@?;
- see <a href="http://www.soclib.fr/wws/info/dev">http://www.soclib.fr/wws/info/dev</a>.

## Writing and design guides

- General SoCLib Rules: general rules regarding the SoCLib components.
- <u>CABA Writing Rules</u>: rules to write SystemC CABA simulation models.
- TLM-DT Writing Rules : rules to write SystemC TLM-DT simulation models.
- Processor Modeling: a general method to write generic processor models.
- Endianness considerations? : Endianness rules in SoCLib
- <u>CABA/TLM-DT Transactors</u> : general principles

#### **Miscelaneous**

- Critères Pour Plate-Forme TLM-T: criteria defined for writing TLM-T simulation models.
- <u>SoclibCc/DesignGuide</u> is an attempt to justify the choices made in soclib-cc
- Models of documents? to be used by the project partners
- Frequently asked questions: When things goes wrong
- Benchmark: A few shared benchmarks

#### **Tutorials**

- ?DSX tutorial
- Motion-JPEG and OS tutorial

Tutorials 2

# **Posters and publications**

• PosterICT-Soclib-V5-HD.pdf