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What is SoCLib

- SoCLib is an open platform for virtual prototyping of multi-processors system on chip (MP-SoC).
- The core of the platform is a library of SystemC simulation models for virtual components (IP cores)
- The project started as an ANR-founded project. It is now maintained at ?Lip6

You may want to have a look at FeaturesDescription, or [GetAccount get an account] If you want to try SoCLib without going through the installation process, the <u>?SoCLib Virtual machine appliance</u> may help you ! ([GetAccount login] required)

SoCLib Components

• <u>SoCLib Components General Index</u>: documentation about the available hardware components (IP cores)

Usage

Installation

- <u>Installation Notes</u>: how to install the SoCLib platform on your computer
- Frequently asked questions is useful when things goes wrong

Building platforms

- Soclib Cc is the current build system for SoCLib platforms.
 - ♦ <u>SoclibCc/DesignGuide</u> is an attempt to justify the choices made in soclib-cc
 - ◆ <u>Soclib Cc/And Modelsim</u> describes how to use SoCLib CABA models in ModelSim, to make RTL+CABA co-simulation
 - ♦ Soclib Cc/Meta Data describes the metadata (.sd) file format

Development

• Adding new components to the library : the rules to follow to add a new IP core to the library.

Development 1

SoCLib guest OS support

- <u>DNA/OS</u>: DNA/OS is a micro-kernel for MPSoCs. It supersedes MutekA, and still provides the POSIX thread API.
- <u>?MutekH</u>: Exo-kernel based OS for classical and heterogeneous MPSoCs with POSIX threads support
- <u>?NetBSD</u>: Highly portable Unix-like Open Source operating system
- <u>?eCos</u>: An open source, royalty-free, real-time operating system intended for embedded applications.
- <u>?RTEMS</u>: Real-Time Operating System for Multiprocessor Systems

Middleware

• MWMR : Hardware / Software communication middleware

SoCLib Tools

- <u>DSX</u> : Design Space Exploration tool
- SystemCASS: Fast SystemC simulation kernel
- <u>SoCView</u>: Interactive simulation environment for debug and instrumentation
- GdbServer : A GDB server for multi-processor architectures
- MemoryChecker: A memory access error checker similar to valgrind.
- <u>VCI Validation</u>: A library for the validation of the VCI protocol (CABA and TLM-T versions)
- GAUT: A high-level synthesis tool allowing to generate automatically systemC CABA and TLM-T files.

SoCLib Resources

Mailing list

The dev@? Mailing list is public and targets general discussion about SoCLib component development.

To join the list, either

- send an email to dev-subscribe@?;
- see http://www.soclib.fr/wws/info/dev.

Writing and design guides

- General SoCLib Rules : general rules regarding the SoCLib components.
- CABA Writing Rules: rules to write SystemC CABA simulation models.
- <u>TLM-DT Writing Rules</u>: rules to write SystemC TLM-DT simulation models.
- Processor Modeling: a general method to write generic processor models.
- Endianness considerations? : Endianness rules in SoCLib
- CABA/TLM-DT Transactors : general principles

Miscelaneous

- <u>Critères Pour Plate-Forme TLM-T</u>: criteria defined for writing TLM-T simulation models.
- Models of documents? to be used by the project partners
- Benchmark: A few shared benchmarks

SoCLib Resources 2

Tutorials

- ?DSX tutorial Motion-JPEG and OS tutorial

3 **Tutorials**