- 1. What is SoCLib
- 2. SoCLib Components
- 3. Installation
- 4. Development
- 5. SoCLib OS support
- 6. Middleware
- 7. SoCLib Tools
- 8. SoCLib Resources
 - 1. Mailing list
 - 2. Writing and design guides
 - 3. Miscelaneous
- 9. Tutorials
- 10. Posters and publications

What is SoCLib

- SoCLib is an open platform for virtual prototyping of multi-processors system on chip (MP-SoC).
- The core of the platform is a library of SystemC simulation models for virtual components (IP cores), with a guaranteed path to silicon.
- The project is funded by the french <u>?'Agence Nationale pour la Recherche'</u>.
- It involves 6 industrial companies and 10 laboratories? which are working together to build this platform

You may want to have a look at FeaturesDescription, or [GetAccount get an account] If you want to try SoCLib without going through the installation process, the SoCLib Live Cd may help you !

SoCLib Components

• SoCLib Components General Index : documentation about the available hardware components (IP cores)

Installation

• Installation Notes : how to install the SoCLib platform on your computer

Development

- Soclib Cc is the current build system for SoCLib platforms
- Adding new components to the library : the rules to follow to add a new IP core to the library.

SoCLib OS support

- <u>DNA/OS</u> : DNA/OS is a micro-kernel for MPSoCs. It supersedes MutekA, and still provides the POSIX thread API.
- MutekH : Exo-kernel based OS for classical and heterogeneous MPSoCs with POSIX threads support
- <u>?NetBSD</u> : Highly portable Unix-like Open Source operating system
- <u>?eCos</u> : An open source, royalty-free, real-time operating system intended for embedded applications.
- <u>?RTEMS</u> : Real-Time Operating System for Multiprocessor Systems

Middleware

- <u>MWMR</u> : Hardware / Software communication middleware
- <u>MutekS</u> : Optimized, static OS implementation usable with the <u>DSX</u> tool

SoCLib Tools

- <u>DSX</u> : Design Space Exploration tool
- <u>SystemCASS</u> : Fast SystemC simulation kernel
- <u>SoCView</u> : Interactive simulation environment for debug and instrumentation
- <u>GdbServer</u> : A GDB server for multi-processor architectures
- <u>MemoryChecker</u> : A memory access error checker similar to valgrind.
- <u>VCI Validation</u> : A library for the validation of the VCI protocol (CABA and TLM-T versions)
- <u>GAUT</u> : A high-level synthesis tool allowing to generate automatically systemC CABA and TLM-T files.

SoCLib Resources

Mailing list

The dev@? Mailing list is public and targets general discussion about SoCLib component development.

To join the list, either

- send an email to dev-subscribe@?;
- see <u>http://www.soclib.fr/wws/info/dev</u>.

Writing and design guides

- General SoCLib Rules : general rules regarding the SoCLib components.
- CABA Writing Rules : rules to write SystemC CABA simulation models.
- <u>TLM-DT Writing Rules</u> : rules to write SystemC TLM-DT simulation models.
- <u>Processor Modeling</u> : a general method to write generic processor models.
- Endianness considerations? : Endianness rules in SoCLib
- <u>CABA/TLM-DT Transactors</u> : general principles

Miscelaneous

- <u>Critères Pour Plate-Forme TLM-T</u> : criteria defined for writing TLM-T simulation models.
- SoclibCc/DesignGuide is an attempt to justify the choices made in soclib-cc
- Models of documents? to be used by the project partners
- Frequently asked questions: When things goes wrong
- Benchmark: A few shared benchmarks

Tutorials

- <u>?DSX tutorial</u>
- Motion-JPEG and OS tutorial

Posters and publications

• PosterICT-Soclib-V5-HD.pdf